

- Abid, C. "Early Prediction of Quality of Service Using Interface-level and Code-level Metrics, and Antipatterns", PhD Dissertation (Co-Advisor - Candidate Fall 2019)
- Rebai, S. "Web Service Design Defects Detection: A Bi-Level Multi-Objective Approach", PhD Dissertation (Committee Member - Candidate Fall 2019)
- Yackley, J. "Simultaneous Refactoring and Regression Testing: A Multi-Task Approach", PhD Dissertation (Co-Advisor - Candidate Winter 2019)
- Alizadeh, V. "A User-aware Intelligent Refactoring for Discrete and Continuous Software Integration", PhD Dissertation (Committee Member - completed April 2020).
- Alhazi, B. "Information Systems Migration as an Optimization Problem: Case Studies on Refactoring Model Transformations", PhD Dissertation (Committee Member - completed June 2019).
- Wang, H., "An Automated Refactoring Framework for Web Services", PhD Dissertation, (Committee Member - completed December 2017).
- Dea, T., "Interactive Search-based Software Engineering Using Machine Learning and Computational Search: Case Studies on Software Maintenance and Evolution", PhD Dissertation, (Committee member - completed July 2017).
- Haider, K., "Intelligent Gender Identification Using Diverse Facial Features in Different Conditions", PhD Dissertation, University of Engineering & Technology, Taxila, (External Reviewer - completed July 2017).
- Maqsood, M., "Quranic Recitation Pronunciation Modeling and Analysis", PhD Dissertation, University of Engineering & Technology, Taxila, (External Reviewer - completed April 2017).
- Javid, A., "Event Driven Video Summarization for Sports", PhD Dissertation, University of Engineering & Technology, Taxila, (External Reviewer - completed November 2016).

Mansoor, U., "Detection, Merging, and Recommendation of High-Level Changes Using Multi-Objective Optimization", PhD Dissertation, (Committee Member - completed November 2016).

Sahin, D., "Search-Based Software Refactoring: A Multi-Level Framework", PhD Dissertation, (Committee Member - completed October 2016)

Mkaouer, M., "Balancing Competing Needs of Machine and Human in Search-Based Software Engineering", PhD Dissertation, (Committee Member - completed April 2016).

Petrenko, M. "Managing Program Dependencies in Software Evolution", PhD Dissertation, Wayne State University, (Committee Member - completed, October 2009).

Fife, B. "Students' Concept Patterns Revealed by Computer Analysis of Language-Constrained Science Concept Maps", EdD Dissertation Committee, Educational Technology Program, University of Michigan, Ann Arbor. (Committee Member - completed August 1997).

Balkany, A. "The Flexible Construction of Knowledge Systems with the Domain-Independent Design System (DIDS)", PhD Dissertation Committee, Electrical Engineering and Computer Science Department, University of Michigan, Ann Arbor (Committee Member - PhD Candidate, 1994).

Runkel, J. "Generating Non-Brittle Model-Based Knowledge-Acquisition Tools", PhD Dissertation Committee, Electrical Engineering and Computer Science Department, University of Michigan, Ann Arbor (Committee Member - PhD Candidate, 1994).

Necovski, J. "Game Creation Environment", UMD CIS, (Advisor - expected December 2020).

Sagherian, A. "Understanding Learning Progressions via Automatic Scoring of Visual Models", (MS Committee Member - completed April 2020).

Ganesan, G. "An Empirical Study of the Correlation Between Code Smells and Software Bugs", (MS Committee Member - completed December 2018).

Skaf, H., "Dimensionality Reduction of Quality Objectives for Web Services Modularization", (MS Committee Member - completed May 2018).

Rajendra, V. "Characterization and identification of distraction during naturalistic driving using wearable a non-intrusive physiological measure of Galvanic Skin Responses", (MS Committee Member - completed March 2018).

Wang, B. "An Empirical Evaluation of Algorithms for Computing Equilibria in Games for Approximate Inference in Large Dimensional Probabilistic Graphical Models", (MS Committee Member - completed November 2017).

Melville, A. "An Automatic System for Characterization and Detection of Ocular Noise", (Committee Member - completed April 2017).

Hassouna, T. "Detection of Web Service Refactoring Opportunities by Example", (Committee Member - completed December 2016).

Tama, N. "Scheduling of Refactoring Opportunities Using Computational Search", (Committee Member - completed December 2016).

Shahzadi, S., "Unified Agile Testing Framework for Mobile Applications", University of Engineering & Technology, Taxila, (Co-Adviser - completed August 2016).

Weiss, B., "Examining the Relationship Between Age and Instrument Cluster Design Preference", IMSE UMD, (Committee Member - completed August 2016).

Nemala, V., "Model Transformation Testing: A Bi-level Search-Based Software Engineering Approach", CIS UMD, (Committee Member - completed April 2015).

Boyina, R., "On the Use of Quality Attributes for Software Refactoring, CIS UMD, (Committee Member - completed December 2014).

Namburu, S., November 2014, "Detection of High-level Model Changes as a Multi-Objective Optimization Problem, CIS

UMD, (Committee Member - completed November 2014).

Alnofal, M. "Model Merging as a Multi-Objective Problems",
CIS UMD, (Committee Member - Completed January 2014).

Varadajan, A. "Design and Implementation of an Efficient
Learning Tool for Pen Based Devices", CIS UMD,
(committee Member - completed May 2006).

Lamba, A. "Design of Corporate Networks", Masters Thesis
Chair, (Candidate, 2002).

Crossman, J. "Advanced Signal-Based Diagnostics for
Vehicle Fault Detection", CIS UMD, (Committee Member -
completed August, 2000).

Cotter, J. "Virtual Automotive Controls Feature
Simulation", CIS 695, Winter 2020.

Dashti, A. "Dead by Dying Light", CIS 695, Winter 2020.

Bhamidipati, S. "Effects of Twitter on Stock Market",
CIS 695, Fall 2019.

Gayton, C. "Sector 12 Survival", CIS 695, Fall 2019.

Majid, S. "Amazon TV Game", CIS 695, Fall 2019.

Alhaidar, M. "LightUp Mobile Game", CIS 695, Winter 2019.

Balakrishna, D. "Location-based Insurance Compliant
Personal Healthcare Assistant", CIS 695, (Committee
Member), Fall 2018.

Tanaka, M. "TCP vs UPP for Gaming Network", CIS 695,
Summer 2018.

Houren, S. "Dr. Mortimer's Motel of Terror", CIS 695,
Winter 2018.

Meyers, A. "Developing AI for 2d side-scroller", CIS 695,
Winter 2018.

Sisk, J. "User Experience Design for 2d side-scroller", CIS
695, Winter 2018.

York, P. "Method of Visualizing Four Dimensional

Objects", CIS 695, Summer 2017.

Kaur, R. "Testing Using Cyara Automated Testing Tool",
CIS 695, Winter 2017.

Kodali, S., "Food Finder: Calorie-Driven Customized Food
Ordering System, CIS 695, Winter 2017, (K. Akingbehin,
chair).

Mullins, N. "A/B Testing of the Process Improvement Game",
CIS 695, Winter 2017.

Randhawa, R. "Reconfigurable Online Retail Store", CIS 695,
Winter 2017, (K. Akingbehin, chair).

Klanderman, J., "3D Virtual Reality Framework for Mobile
Devices", CIS 695, Summer 2016,

Sandoval, F., "Unreal 4 to Embedded System Blueprint",
CIS 695, Winter 2016.

Smith, E., "Moon Fright", CIS 695, Winter 2016.

Palmer, N., "Worldtrak Contract Manager", CIS 695,
Fall 2015.

Wegner, B., "Design and Implementation of a Corporate
Management Reporting Information System", CIS 695,
Fall 2015.

Schroeder, B., "Natural Language Query Reporting", CIS
695, Fall 2014.

Fielden, M. "Android OCR App for Check Splitting", CIS 695,
Winter 2014.

Joyce, J. "Design of Game AI for Cyber Stalking Game",
CIS 695, Winter 2014.

Holbert, B. "Defense Mentor", CIS 695, Fall 2013.

Wong, I. "Web System", CIS 695, Fall 2013.

Chung, K. "Kick Brick Game", CIS 695, Summer 2013.

Ellis, M. "Network Configuration Tool", CIS 695, Summer
2013.

Sabada, J. "CIS Lab Administration Software", CIS 695, Summer 2012.

Moilanen, D. "Geo-Tag Visualization", CIS 695, Winter 2012.

Habib, P. "Accushade iPhone Mobil Formula Retrieval System Application", CIS 695, Winter 2011.

Crowder, C. "Virtualization of the AGN Network ", CIS 695, Fall 2010.

Sable, M. "3D Game Combat System", CIS 695, Fall 2010.

Wilkins, P. "Tile-based Game Map Editor", CIS 695, Fall 2009.

Dutton, M. "Case Study on Project Lead Experience", CIS 695, Fall 2009.

Miller, J. "HabuNetwork: A Real Time Network Engine for Three Dimensional Simulations", CIS 695, Fall 2009.

Reterstorf, M. R. "Continuous Improvement and Cost Reduction", CIS 695, Summer 2009.

Martineau, N. "Intelligent Tutoring System for Immersive Game Environment", CIS 695, Fall 2008.

Myers, C. "CSS Structural Analysis Ruleset Visualizer", CIS 695, Fall 2008.

Haddad, O. "Automated Process Area to CMMI Levels", CIS 695, Summer 2008.

Watson, J. "Scoreboard Video Graphics", CIS 695, Summer 2008.

Nelson, K. "A Comparison of the Nintendo GameCube TDEV vs. Microsoft XBOX 360 XNA Development Systems", CIS 695, Fall 2007.

Schmoll, J. "An In-Depth Evaluation of the Microsoft XNA Development Middleware and XNA Creators Club", CIS 695, Fall 2007.

Beehler, R. "Automatic Tester", CIS 695, Summer 2007.

Hammill, J. "Networked Game Design", CIS 695, Winter 2007.

Lee, P. "Web-Based Learning System", CIS 695, Winter 2007.

Afinni, Y. "Document Management System Software Process Improvement", Summer 2006.

Muratov, F. "Web-Based Photo Archive", CIS 695, Winter 2006.

Klemish, M. "Intranet Based on MISRA Tool", CIS 695, Summer 2005.

Srinivasan, M. "A Case: Study: Implementation of Customer-Driven Software Metrics on Statistical Software Package", CIS 695, Summer 2005.

Alphonso, P. "Family Resource Management and Cohesion in Social Networks", CIS 695, Winter 2005.

Kruass, A. "3D Game Engine", CIS 695, Winter 2005.

Kucab, J. "Premium Layouts Website", CIS 695, Winter 2005.

Maratea, M. "3D Game Engine", CIS 695, Winter 2005.

Voss, R. "Case Study: Application of Six Sigma to Just-In-Time Material Flow System", CIS 695, Winter 2005.

Baker, M. "Enhanced Game AI Development Library", CIS 695, Fall 2004.

Dong, S. "Automation of Quality Audit System", CIS 695, Fall 2004.

Griffen, M. "Neural Checkers: A Checkers Like Game", CIS 695, Fall 2004.

Rose, A. "Process Quality Audit - Electronic Bill of Material", Cis 695, Fall 2004.

Greenberg, I. "Generic Wireless Device Driver", CIS 695, Summer 2004 (K. Akingbehgin, chair)

Michalek, J. "Implementing the CAN Calibration Protocol", CIS 695, Winter 2004.

Adams, D. "Analysis and Recommendations for Applying Best Practices to Improve Software Development Process for Software Components that Contain External Computer Interfaces", CIS 695, Summer 2003.

Alomari, S. "Optimistic Algorithm for Distributed Transactions in Jini - Algorithms and Implementations", CIS 695, Winter 2003.

Dibble, R. "Nine Men's Morris: A Software Implementation", CIS 695, Winter 2003.

El-Mokadem, J. "Sharelink: Document Management and Collaboration", CIS 695, Winter 2003.

Barna, M. "Analysis and Design of an Automobile Service Information System", CIS 695, Fall 2002.

Fouani, S. "PC Controls Website", CIS 695, Fall 2002.

Rayford, E. "Automated Testing System", CIS 695, Fall 2002.

Vidershain, D. "On-line Photo Album", CIS 695, Fall 2002.

Yakushev, A. "Commerce Park Library Program", CIS 695, Fall 2002.

Imam, D. "Employee Stock Option Plan: OptionNet Web System", CIS 695, Summer 2002.

Mohammed, G. "Proposal for a Private School Database Project", CIS 695, Summer 2002.

Puroll, B. "Software Risk Management in the Development of Automotive ECUS", CIS 695, Summer 2002.

Abad, M. "Implementing a Requirements Tracking Process", CIS 695, Winter 2002.

Divinagracia, H. "Part Number Analysis Tool", CIS 695, Winter 2002.

Luong, T. "Software Bugs and Software Change Control Issues Tracking System", CIS 695, Winter 2002.

Otieno, D. "Project Sphere", CIS 695, Winter 2002.

Jager, B. "Metrics of the BCBSM Find Your Representative Application", CIS 695, Fall 2001.

Trescott, R. "Knowledge Management and Engineering an Important Commercial Offspring of Artificial Intelligence, CIS 695, Fall 2001 (MSSWE).

Burrows, T. "Fast Draw Timer", CIS 695, Summer 2001.

Hayton, S. "Artificial Intelligence in Abalone", CIS 695, Summer 2001.